



## Shotgun - Trap



# COMPETITION MANUAL

Updated: August 2025



## **GUIDING BODIES:**

World Police & Fire Games Federation (WPFGF)  
7944 Convoy Court., San Diego, CA 92111 USA  
Tele: (858) 571-9919; Email [4info@cpaf.org](mailto:4info@cpaf.org)

International Shooting Sport Federation (ISSF)  
Bavariaring 21, D-80336, Munchen, Germany  
Fax +49.89.530.9481

Amateur Trapshooting Association (ATA)  
601 W. National Rd, Vandalia, OH 45377 USA  
Tele: (513) 898-4638; Fax: (513) 898-5472

**NOTE:** The Host Sports Coordinator must remember that ATA/ISSF guidelines and WPFGF rules are used, since both Guiding Bodies are needed to cover all aspects of running the event. If there are any questions about rules, contact the WPFGF Coordinator or Director for Trap.

## **EVENTS:**

**Trap Individual 16 Yard:** A Division, B Division, C Division, Women's Division  
**Trap Individual 22 Yard:** A Division, B Division, C Division, Women's Division  
**Trap Individual Doubles:** A Division, B Division, C Division, Women's Division  
**Trap Team 16 Yard:** A Division, B Division, C Division  
**Trap Team 22 Yard:** A Division, B Division, C Division  
**Trap Team Doubles:** A Division, B Division, C Division  
**Trap All Events:** A Division, B Division, C Division, Women's Division  
**High Overall\*:** A Division, B Division, C Division, Women's Division

\* See Sporting Clays

**Entry Deadline: 12/1/2026**

**NOTE:** Competitors shoot targets in individual events only. Scores from those events will determine Trap Team and Trap All Events results. High Overall winners will be based on the combination of scores from all trap individual events, all skeet individual events, and the sporting clays individual event.



## **GENERAL SPORT RULES FOR SHOTGUN TRAP:**

Where conflicts between ISSF/ATA guidelines and WPF GF rules occur (i.e. awards formula, eligibility of competitors, substitution after competition begins) always use WPF GF rules.

### **Shotguns**

All shotguns are the responsibility of the competitor. A competitor shall not use a shotgun whose chamber is larger than 12-gauge or a shotgun without a shoulder stock. Competitors must use a shotgun capable of firing two shots for the Doubles event.

### **Ammunition**

All ammunition is the responsibility of the competitor and may be available for purchase at the venue. Only shotgun shells with the following characteristics are allowed:

- 2-3/4" in length;
- Maximum shot weight of 1-1/8 ounce;
- Shot size of 7.5 to 9;
- Lead shot only;
- Maximum velocity of 1,350 fps (7/8 oz), 1,325 fps (1 oz), or 1,290 fps (1-1/8 oz).

**NOTE:** Reloaded ammunition is acceptable, provided it meets ISSF/ATA specifications.

### **Event Format**

The trap events and venue will be based on the American Trap shooting discipline.  
16 Yard – Each competitor attempts 4 rounds of 25 clay birds from the 16 Yard line.  
22 Yard – Each competitor attempts 4 rounds of 25 clay birds from the 22 Yard line.  
Doubles – Each competitor attempts 2 rounds of 50 clay birds, thrown two at a time, from the 16 Yard line.

### **Ties and Shootoffs**

All ties will be settled by shootoffs using the following format:

Individual 16 Yard	25 targets
Individual 22 Yard	25 targets
Individual Doubles	20 targets (2 pairs per post)
Team 16 Yard	50 targets (each team member shoots 2 targets per post)



Team 22 Yard	50 targets (each team member shoots 2 targets per post)
Team Doubles	50 targets (each team member shoots 1 pair per post)
Trap All Events	10 x 16 Yard targets (2 targets per post) 10 x 22 Yard targets (2 targets per post) 10 x Doubles targets (1 pair per post)

### **Women's Division**

Female competitors may enter A, B, C or Women's Division. Female competitors shooting for the Trap All Events Women's Division must enter the Women's Division in the individual events.

### **Team Events**

Team events are based on the combination of the team members' Individual scores. To be eligible for the team event, competitors must be registered in the corresponding individual event. Team rosters must be registered and identified prior to the start of shooting. The team's Division or classification is based on the combination of the 5 team members' classifications (see Team Classifications). Female competitors who are part of a Team will be classified as A Division, B Division, or C Division for the purposes of determining the team classification only.

### **Team Members**

Competitors from any agency type/size may form a team as long as all team members are **FROM THE SAME COUNTRY**. This rule does not apply to a competitor who is already retired in his/her employment. Retired competitors are free to team up with competitors from other countries.

### **Trap All Events**

Trap All Events is the combination of all three individual trap events' scores. Trap All Events classification will be determined by Trap All Events classification table (see Trap All Events Classification).

### **High Overall**

High Overall is the combination of all shotgun individual events' scores: Trap (3 individual events), Skeet (2 individual events), and Sporting Clays (1 individual event). Please see Sporting Clays rules for classification and additional details.



## **SCHEDULING:**

This sport will take all day to run, usually from 0800 hours to 1830 hours over a span of two days, depending on the number of traps available and the number of squads entered.

The 16 Yard event begins at 0800 hours on Day 1, followed by the 22 Yard event after lunch. The Doubles event starts at 0800 hours on Day 2. All shoot-offs will be held on the same day of the competition if possible.

Squadding of the teams and classification of competitors will be done the day prior to the Trap competition or with the WPFGEF Coordinator or Director or the Host Trap Coordinator at the venue check in. All members of a 5-person team will shoot together throughout the Trap competition. Individual shooters will be grouped together to form additional squads.

The draw shall be made in an unbiased manner. The team captain will draw a squad/slot number after all the team members have been classified.

The first draws shall be placed in the 0800 hours' time slot. When using 8 fields, squads drawn into odd numbered slots (1,3,5,7, etc.) will use the odd numbered Traps and squads drawn into even numbered slots (2,4,6,8, etc.) will use the even numbered Traps. The other squads will follow every 12 to 15 minutes depending on how fast the previous squads shoot.

**Note: A 5 minute maximum break in between each round of 25 targets.**

For the 22 Yard event, squads drawn into odd numbered slots go to even traps and vice versa.

If a team is missing a shooter at their scheduled time, the team will be moved to the end of the squad sheet. If at that time the team is still missing a shooter, the team will be disqualified from the Team Event and the shooters who are present will be eligible for the Individual Event only.

All competitors should be on-site one (1) hour prior to their scheduled time to help move the event on in an orderly/timely fashion.



**PRACTICE:**

Arrangements shall be made to have the Trap Range available for practice on the day prior to the start of competition.

**INDIVIDUAL CLASSIFICATION:**

Competitors will be classified in either A, B or C division based on the following criteria and in the following order:

**1. Medal Winners in the Preceding WPFG**

If a competitor competed in trap events during the preceding WPFG and won a medal, the score for winning that medal will be used to determine the classification for that particular event in this WPFG. This only applies to the last preceding WPFG event only.

*For example: a competitor competed in the preceding WPFG trap **16 Yard** event and won **a bronze medal** with a score of **95** in the **B division**. The score of 95 will be used to classify the competitor in the 16 Yard event which will result in the competitor being placed in the **A Division** (A Division = 94.00 or higher).*

**2. ISSF/ATA Registered Targets**

Competitors who did not win a medal at the preceding WPFG Trap events but have shot ISSF/ATA registered targets will be classified based on the average of the last 1,000 registered targets in each of the Singles, Handicap and Doubles disciplines.

	<b>16 Yard (Singles)</b>	<b>22 Yard (Handicap)</b>	<b>Doubles</b>
<b>A Division</b>	94.00 or higher	88.00 or higher	89.00 or higher
<b>B Division</b>	88.00 to 93.99	80.00 to 87.99	82.00 to 88.99
<b>C Division</b>	Below 88.00	Below 80.00	Below 82.00

It is the responsibility of the competitor to provide a record of their registered targets to the WPFGF Coordinator or Director or the Host Trap Coordinator. If a



competitor does not have 1000 registered ISSF/ATA targets in a particular discipline or is unable to provide a record of their registered targets, then the competitor will be classified based on previous WPFPG classification or as an unclassified competitor.

### 3. Previous WPFPG Classification

Competitors who do not have a current ISSF/ATA average card but have previously competed in the WPFPG (going back 2 WPFPG competitions) will be assigned to A, B or C Division based on their classification in the most recent WPFPG trap events.

### 4. Unclassified Competitor

Competitors who do not have a current ISSF/ATA average card or who have not previously competed in the WPFPG will be assigned to A, B or C Division based on the following:

- **16 yards and 22 yards events:** Classification will be based on four rounds of 25 targets scored in the event. The rounds with the highest and lowest scores will be discarded, only for the purpose of classifying the shooter, and the two (2) remaining scores will be doubled. The doubled score will give the competitor a classification based on the Divisions listed above. The classification that is established will be used from that point forward or until the competitor obtains enough ISSF/ATA registered targets.  
*For example: A competitor shot 22-23-19-25 in the 16 Yard event. The highest and lowest scored rounds (25 and 19) are discarded and the two remaining scored rounds (22 and 23) will be doubled.  $22 + 23 = 45$  multiplied by two, equals 90. This competitor will be classified in **B Division** in the 16 yard event (B Division = 88.00 to 93.99).*
- **Doubles event:** Classification will be based on the Doubles event score which will give the competitor a classification based on the Divisions listed above. The classification that is established will be used from that point forward or until the competitor obtains enough ISSF/ATA registered targets.

### **TEAM CLASSIFICATION:**

Team classification will be determined based on the combination of the individual team members' classification and the following table:



A DIVISION TEAM	B DIVISION TEAM	C DIVISION TEAM
AAAAA	AABCC	ACCCC
AAAAB	AACCC	BBCCC
AAAAC	ABBBC	BCCCC
AAABB	ABBCC	CCCCC
AAABC	ABCCC	
AAACC	BBBBB	
AABBB	BBBBC	
AABBC	BBBCC	
ABBBB		

### **TRAP ALL EVENTS CLASSIFICATION:**

A competitor's Trap All Events classification is based on the competitor's individual event classification and the following table:

TRAP ALL EVENTS A DIVISION	TRAP ALL EVENTS B DIVISION	TRAP ALL EVENTS C DIVISION
AAA	ABC	BCC
AAB	ACC	CCC
AAC	BBB	
ABB	BBC	

*For example:*

*A competitor was classified in **A Division** for 16 Yard event, **B Division** in 22 Yard event and **C Division** in Doubles event. The competitor's classification combination is **ABC** and therefore, the competitor is classified in **B Division** for the Trap All Events.*

### **OTHER CLASSIFICATION RULES:**

#### **Competing in a Higher Class**

Any competitor may choose to compete in a higher Division than the one in which he/she is classified. This declaration must be made prior to the start of the event and cannot be reverted back.

#### **Classification Appeals**



Any competitor or team having reason to believe that they are improperly classified may file an appeal in writing with the WPFGF Coordinator or Director stating all essential facts. The WPFGF Coordinator and Director will make the final determination as to the classification.

### **Classification Protests**

Any person or team who believes that another competitor has been improperly classified may file a protest in writing with the WPFGF Coordinator or Director stating all essential facts. The WPFGF Coordinator and Director will make the final determination as to the classification.

*Any variances to classification must be approved by the WPFGF Coordinator and or WPFGF Director for Trap.*

### **RESULTS TO WPFGFF DIRECTOR:**

The scores of all competitors in the Individual Events are kept by the WPFGF to be used to verify classifications from Games to Games. The Sport Coordinator shall be responsible for the **MANDATORY** submission of all event scores in this sport to the WPFGF Director for Trap. This should be done immediately upon the conclusion of the sport, but no later than 14 days after the conclusion of the WPFGF.

### **AWARDING OF MEDALS TO ATHLETES**

During the medal presentation, only athletes are allowed to participate in this ceremony. Each athlete and **SHALL** present their Athlete's Credential. If the athlete does not present their Athlete's Credential, they **SHALL NOT** receive a medal. This is a mandatory requirement to receive a medal.

Technical Support Personnel and children are not allowed on the podium with the teams during the medal presentation.

The sport coordinator **SHALL** have in their possession a copy of the CSE Report for verification of participation. This will determine and verify which event the athlete was entered into.